"Via Lactea2" a billion particle simulation of the Milky Way's dark matter halo

NCCS USERS MEETING



Juerg Diemand, UCSC Project PI: Piero Madau, UCSC March 27 2007

Project Overview

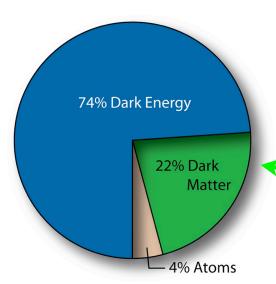
project participants

PI: Piero Madau, UCSC Marcel Zemp, Juerg Diemand, UCSC Mike Kuhlen, IAS Princeton

code development in collaboration with: Joachim Stadel, Ben Moore, Doug Potter (Uni Zuerich)

short project summary, next 4 slides ...

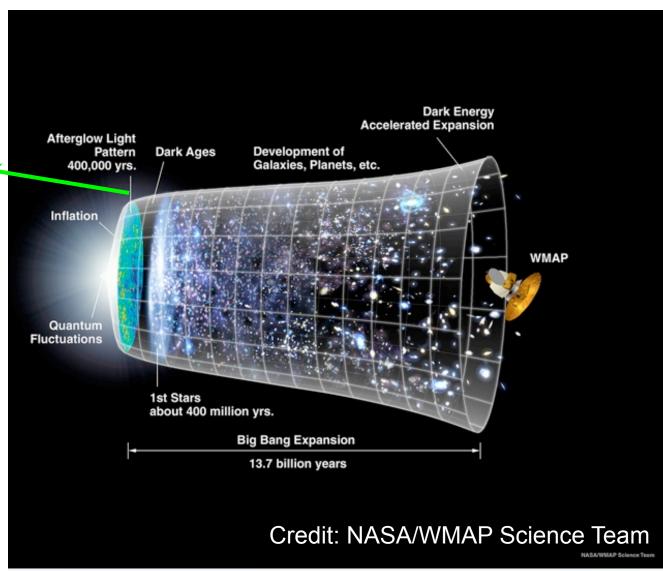
Project Summary: Dark Matter



Standard model of Cosmology:

LambdaColdDarkMatter

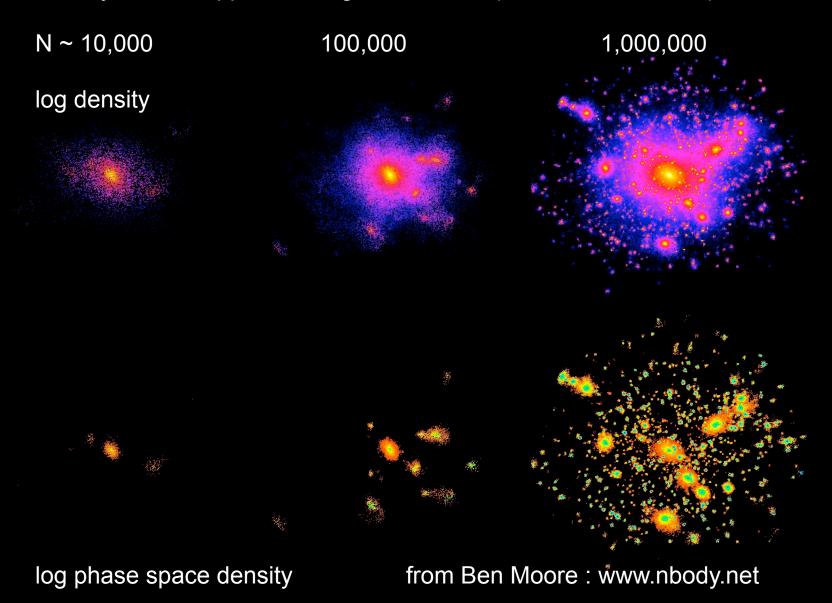
dominated by dark energy (smooth) and cold dark matter (forms structures)





Simulating structure formation

N-body models approximating CDM halos (about 1995 to 2002)



the "via lactea" simulation (2006)

a Milky Way halo simulated with over 200 million particles

collision-less(no hydro)

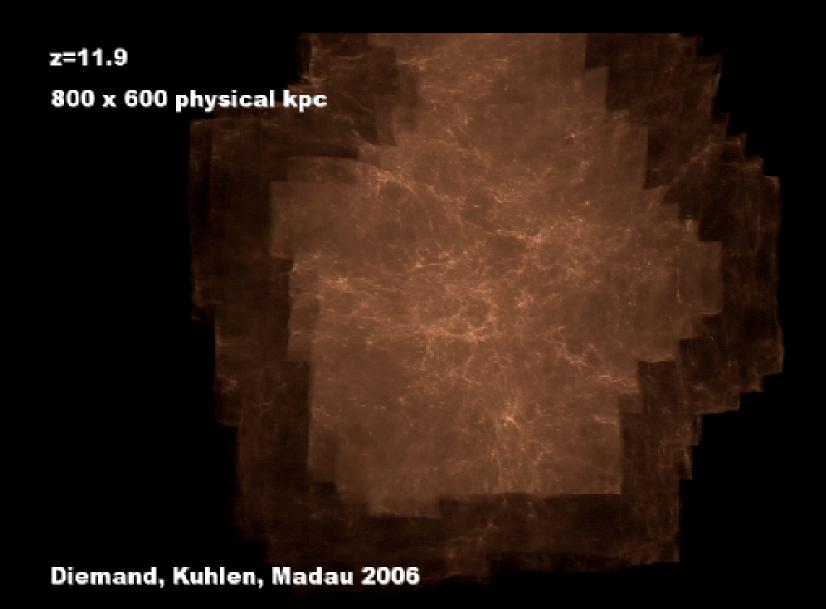


accurate solution of an idealized problem no free parameters, no subgrid physics

largest DM simulation to date
 320,000 cpu-hours on NASA's Project Columbia supercomputer
 SGI Altix supercluster, with Intel Itanium 2 processors



- 213 million high resolution particles, embedded in a periodic 90 Mpc box sampled at lower resolution to account for tidal field.
- WMAP (year 3) cosmology:
 Omega_m=0.238, Omega_L=0.762, H₀=73 km/s/Mpc, n_s=0.951, sigma₈=0.74.
- force resolution: 90 parsec
- > time resolution: adaptive time steps as small as 68,500 years
- > mass resolution: 20,900 M_☉



available form www.ucolick.org/~diemand/vl/

Project Overview: method & code

PKDGRAV, MPI parallel tree N-body code

force calculation: direct $\sim N^2$ tree $\sim N \log(N)$

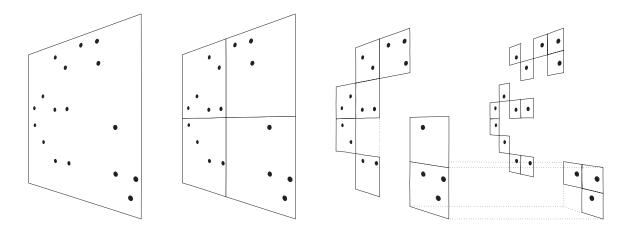


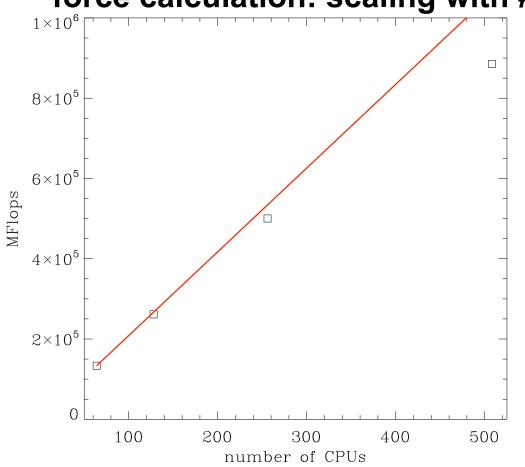
Figure 1: A schematic illustration of a Barnes&Hut tree in 2D. Image courtesy of Volker Springel.

same tree is used to divide up particles among the nodes

Project Overview: method & code

PKDGRAV, MPI parallel tree N-body code

force calculation: scaling with #CPUs



on NASA Columbia 84% from 64 to 508 CPUs

~50 million particles

goal for via lactea2: more than 2048 CPUs

Project Overview: milestones & timeline

- generate initial conditions (JD, April 2007)
- improve and test simulation code (MZ&UniZH, May 2007)
- porting and testing code and start production run (June 2007)
- finish the run (fall 2007)
- first publication(s) and press release (end of 2007)

Project impact

- Most accurate model of the DM distribution around us
- Direct DM detection experiments (CDMS, DAMA, ...)
- Indirect DM detection (GLAST, HESS, MAGIC, ...)
- Near field cosmology, around Milky Way & Andromeda: mass in dwarf galaxies histories of dwarf galaxies (star-bursts, age, ...) stellar halos, stellar streams relics from the early universe (first stars, black holes)

Project logistics

- one large production job: 1,500,000 CPU hours running on ~ 2048 CPUs
- requirements:

memory: ~ 300 GB

libraries: MPI

communication: interconnect latency (bandwidth is low)

data storage : $400 \times 50 \text{ GB} = 20 \text{ TB}$!

• special visualization needs:

we have some tools to create images and movies from these large 3D particle data sets and are very interested in new methods/suggestions

Project logistics

- Ongoing minor development efforts:
 - eliminating all serial output
 - optimize adaptive time stepping
 - optimize parallel run time data reduction (halo finder)

We are looking forward to an exciting project with the NCCS!